

GETTING STARTED WITH

Repair Estimate

Repair Estimate

GETTING STARTED

Thank you for purchasing Repair Estimate, the tool that increases your productivity by helping you to complete damage calculations quicker:

Advanced graphics: State-of-the-art graphic technology brings the most detailed, clear and realistic graphics for quicker part selection.

Dynamic part display: Check visually how parts change depending on the vehicle configuration – only the right parts will be displayed for each equipment combination.

Easier part identification: Consistent part location and naming for all vehicles makes it easier to search for parts.

Speedy Zone: This graphic displays the areas and parts most prone to damage.

Click once, calculate many – Use the quick operation buttons for instant calculation, combined with the multiple part and operation selections.

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CLICK TO
NAVIGATE
SECTIONS



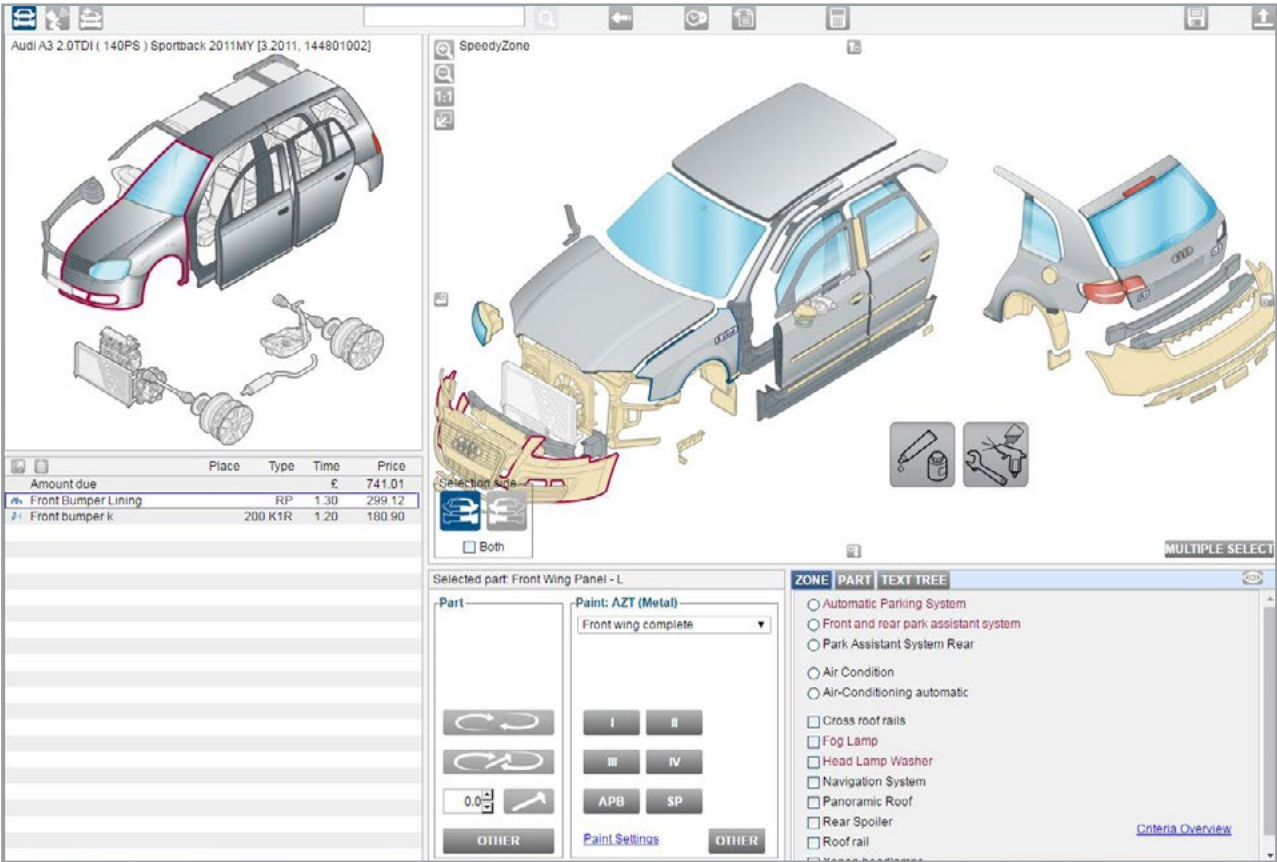
EXPLORING THE USER INTERFACE

This is the main screen of Repair Estimate, here are the top things to look out for:

Hover over to highlight



- Vehicle description
- Body and Speedy Zone toggle
- Paint only mode
- Additional works and free parts
- Part search
- Calculation report
- Graphics zoom
- Vehicle navigation
- Vehicle zone selected
- Detailed part selection view
- Icons for parts that do not have graphics or multiple parts grouped together i.e an engine
- Side selection controls
- Selected part description
- List of registered parts and paint positions
- Accumulated repair costs
- Commonly used part and paint operations
- Zone tab: Used to define equipment options for the vehicle zone selected
- Part tab: displays specific part information
- Text Tree tab: Manual part selection



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SELECTING AND REGISTERING PARTS

Follow these steps to find and add parts to the calculation:

Hover over to highlight



The starting point of a new calculation is the Speedy Zone. You can select parts from here directly.

If you need more detail than the Speedy Zone you can navigate to any specific vehicle zone by clicking on the navigation graphic.

Select equipment options for the active Zone in the Zone tab. You can hover over options to see how the graphics change according to each option combination.

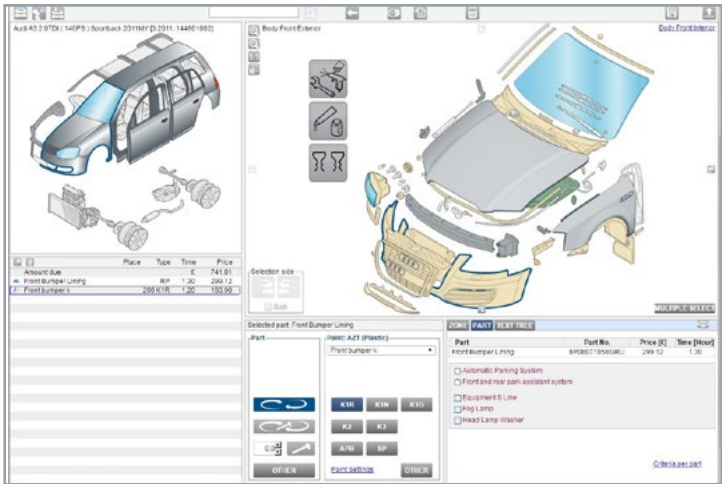
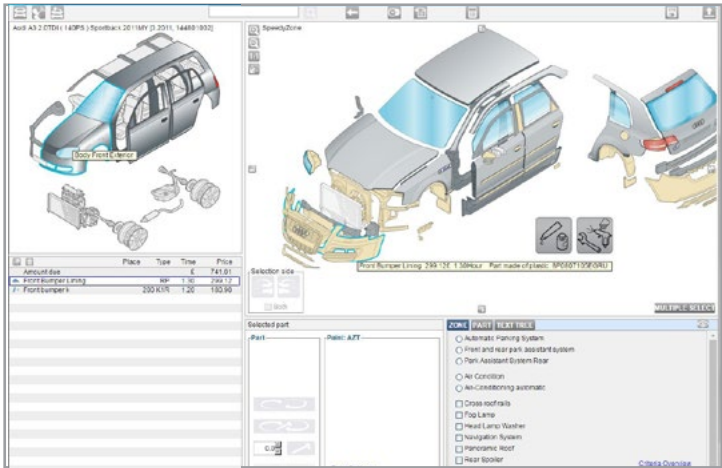
Locate your part in the detailed view. Hover over the part to display more detailed information.

If needed, you can zoom in or out the picture.

Select the part that you want to add to the calculation by clicking once on the graphic. you will see the part name appear in the selected part description.

Use the side selection buttons to set if the part is from the left or right hand side of the vehicle.

If there are additional options relevant for the selected part, you can define them in the Part tab. The part number, price and time will change according to your selection.



Note:

- Outline colours on the graphic shows the part status
Hover over, Selected, Registered
- Fill colour on the graphic indicates the part material,
Aluminium, high strength steel , etc...

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Hover over to highlight

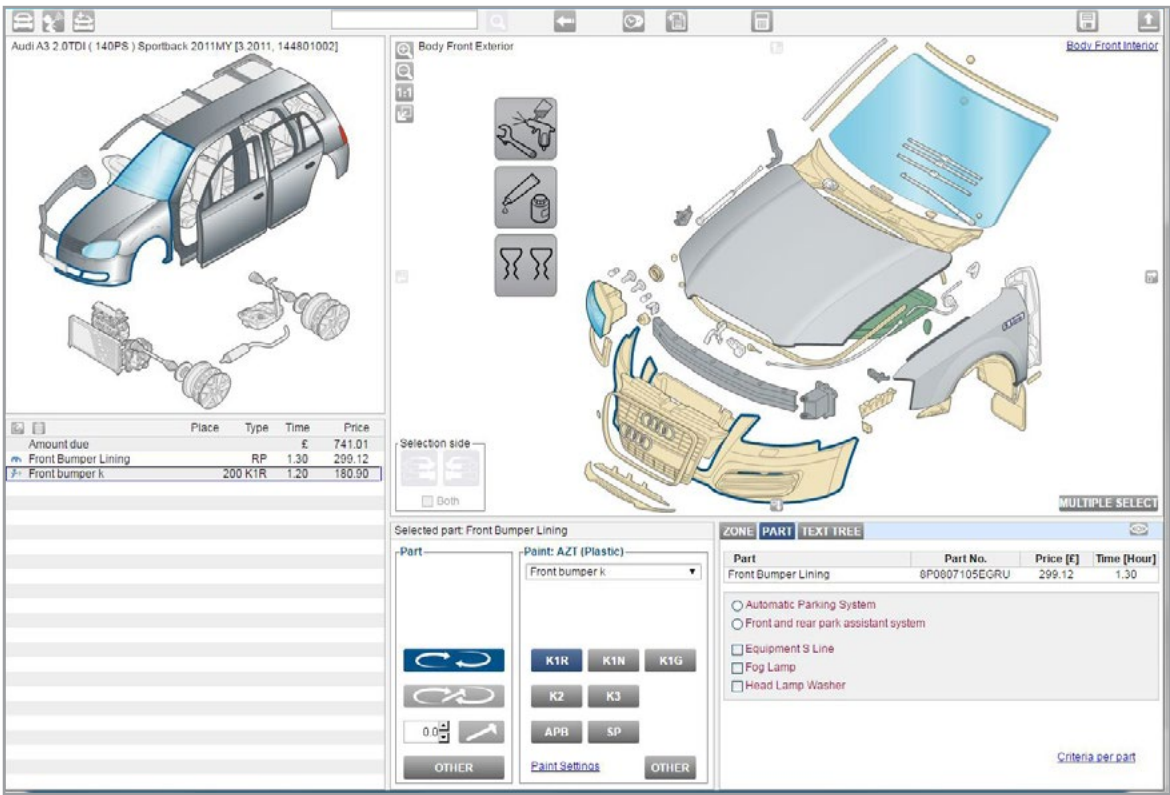


Click on any of the Operation buttons for New, Remove and Install, Repair or Other.

The operation will be registered for the selected part, together with the default automatic paint level for that part (if paintable).

Alternatively you can register parts by double clicking on their graphic. A box will appear where you can select the desired operation for Part or Paint.

The Operation buttons will show in dark blue for each registered part. You can change the operation at any time.



Note:

- You can select multiple parts using the button **MULTIPLE SELECT** or with Ctrl + Click, and register the same operation for all.
- It is also possible to register certain combinations of multiple operations for the selected part(s) (i.e. Repair+Remove&Install)

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COLOUR CODING FOR MATERIALS

Fill colour on the **graphic** indicates the material that the part is made from.

Colour codes are displayed in this table.

MATERIAL	FILL
Aluminium	
CFC / Carbon	
Plastic (elastomere)	
Glass fiber reinforced plastic	
Plastic	
Steel (exterior body panels)	
Steel (interior body panels)	
High Strenght Steel	
Very High Strength Steel	
Ultra High Strength Steel	
Textile	
Glass	
Magnesium	
Alloy Wheels	
Undefined	
Partial sections	

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VIEWING AND PRINTING THE CALCULATION REPORT

This report gives you an exact overview of the total costs as well as the individual costs for parts, labour and paint.

You can show the calculation report at any time during the damage calculation process by clicking on the calculator icon



You can directly print the calculation report or save the report as PDF or MS Word file.

PDF report
FULL REPORT

Print

Body	Repair type	Labour time	Overlap-time	Labour costs	Material costs
63295551	Front Bumper Lining	RP	1.30	65.00	299.12
63291902	Front Bumper Lining				
NN	Cover towing hook (R)				
66042000	Lid auxiliary lamps				
NN	Front spoiler				
94642000	Fog lamps (both)				
66051950	Radiator grille complete				
Labour costs				65.00	
Material costs					299.12
Total Body					£ 364.12
Paint	Paint type	Paint level	Labour time	Labour costs	Material costs
Front bumper k	200	K1R	1.20	60.00	180.90
Prep. synthetics (on vehicle without pre painting)	200	L	0.70	35.00	46.10
Labour costs				95.00	
Material costs					227.00
Total Paint					£ 322.00
Summary	Labour rate	Labour time	Labour costs	Material costs	
Body	50.00	1.30	65.00	299.12	
Paint	50.00	1.90	95.00	227.00	
Total Labour		3.20	160.00		526.12
Total Material					-68.61
Total repair costs					£ 686.12
Overall discount (10.00 %)					68.61
Repair costs excl. VAT					617.51
VAT (20.00 %)					123.50
Repair costs incl. VAT					£ 741.01

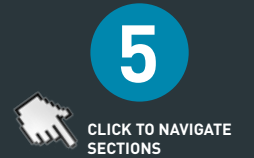
Note:

It is also possible to create bespoke Repair Estimate reports by clicking Extras in the tool bar then selecting Settings.

YOUR FAQs

ANSWERED

For an extensive list of frequently asked questions, access to our training videos and other user guides, [please visit our website.](#)



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